

FILING ORGANIZATION: LOWER ELWHA KLALLAM TRIBE

REGULATION NUMBER: S25-077

DATE ADOPTED: JULY 30, 2025

REGULATION(S)  
SUPERSEDED/MODIFIED: REG. #S25-001, SECTION 5

CATCH AREAS: CATCH REPORTING AREA 27A:  
EAST DABOB BAY (270802), DABOB BAY

FISHERY TYPE: COMMERCIAL

SPECIES: NATIVE LITTLENECK AND MANILA CLAMS

ON/OFF RESERVATION: OFF

LEGAL GEAR: HAND HELD RAKE, FORK OR SHOVEL

EFFECTIVE DATES: AUG 2025  
DAYS/HOURS: EAST DABOB BAY (270802)  
MONITORED, OPEN FOR CLAMS:  
(08/7) 8:15AM TO 12:15 PM  
TRIBAL QUOTA: 6,000 POUNDS.

RESTRICTIONS: AS PER REG.#S25-001, ADDITIONALLY:

1. HARVEST IS LIMITED TO CLAMS 1.25 INCHES IN LENGTH OR GREATER.
2. COMMERCIALY HARVESTED CLAMS MUST BE SOLD WITHIN 12 HOURS OF THE CLOSING TIME OF THE FISHERY, OR PLACED IN REFRIGERATED CONTAINERS.
3. A LABEL ISSUED BY THE FISHERIES OFFICE MUST BE AFFIXED TO EACH BAG OR CONTAINER OF COMMERCIALY HARVESTED CLAMS IMMEDIATELY FOLLOWING THE HARVEST.
4. THIS HARVEST WILL OCCUR WITH AN ON THE BEACH MONITOR ACCOUNTING FOR CATCH AT THE END OF THE FISHERY. THE TOTAL HARVEST AVAILABLE FOR THIS FISHERY IS 6,000 POUNDS. ONCE THE HARVEST LIMIT HAS BEEN REACHED BY ALL TRIBAL DIGGERS.THIS DIG IS BOAT ACCESS ONLY. AS DETERMINED BY THE BEACH MONITOR, THE BEACH WILL BE CLOSED. HARVESTING ACTIVITY WILL STOP, WHICH INCLUDES DIGGING, COLLECTING AND SACKING OF CLAMS. THIS DIG IS BOAT ACCESS ONLY.
5. ALL DIGGERS MUST REPORT THEIR HARVEST TO THE MONITOR BEFORE LEAVING THE BEACH. FAILURE TO COMPLY WITH THIS PROVISION WILL BE A VIOLATION OF THIS REGULATION.
6. ALL DIGGERS PLANNING TO PARTICIPATE IN THIS FISHERY MUST NOTIFY THIS OFFICE 24 HOURS IN ADVANCE TO THE START OF THE FISHERY.IF THE FISHERY STARTS ON THE WEEKEND DIGGERS MUST NOTIFY THIS OFFICE BY 9AM FRIDAY.

CATCH REPORTING: ALL COMMERCIAL HARVSET MUST BE REPORTED OM TREATY  
INDIAN FISH TICKETS. THE GROWING AREA AND BIDN MUST  
BE RECORDED ON THE FISH TICKET AT THE POINT OF SALE.

JUSTIFICATIONS: HARVEST AVAILABLE CLAM RESOURCE.

(LOWER ELWHA FISHERIES  
760 STRATTON Rd  
PORT ANGELES, WA 98363)